



Build your own customizable 3D objects with Sculpteo

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Slides & examples : http://goo.gl/huXbk



Who we are

- A company based near Paris
- Providing a 3D printing service online

but also...

- Tools to integrate 3D-printing in your business seamlessly
- Tools to easily create customizable products



Our technologies

- Automatic mesh analysis and fixing tools
- Interactive online 3D viewer
- Multiformat file importer
- Online quotation engine
- Online customization engine



Outline

- Why customize ?
- Interactive customization tools
- Scripted customization
- Conclusion & Questions

+ interactive demo



Why customize?

• 3d-printing pros :

- allows shapes that are hard or impossible to create with standard manufacturing
- functional mechanical parts may be synthesized directly
- objects are made on demand
- enables local production and quick delivery

3d-printing cons:

- not cost effective to produce large series of the same object
- quality of printed objects is limited by printer resolution and often slightly worse than what mass production can provide



Why customize?

Customization :

- Adds value to the object by making it unique
- Takes advantage of the capability of printing objects of largely varying shapes and sizes
- Adds virtually no production cost compared to 3Dprinting a fixed design



Why customize?































How to customize?

- Objects are represented by 3D solids
- Customization is provided by :
 - Adding and merging other solids
 - Carving
 - Modifying the shape of the solids
 - Modifying the color and texture of the solids



How to customize?

- Our customization engine
 - Works with meshes internally
 - Supports and maintains colors and textures
 - Imports from a wide variety of 3D file formats
 - Handles automatic repair to ensure the meshes represent solids
 - Sends a solid mesh to the printer



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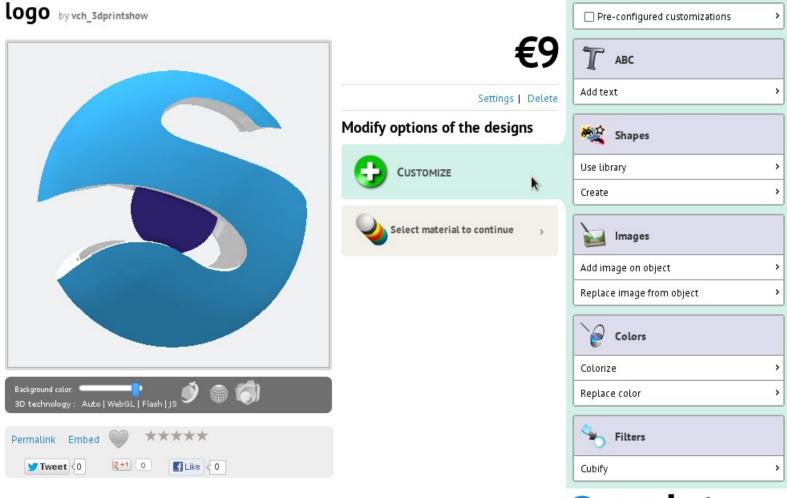


Interactive tools

- Online customization for designers and end-users:
 - Writing text
 - Adding extruded shapes or logos
 - Adding or replacing textures and colors
 - Using predefined filters
- Customizable template designs for end-users:
 - Prepared by designer using the interactive tools above
 - Prepared by designer using scripting
 - End-user may only customize the available prepared options



The Web Interface





Text Tool

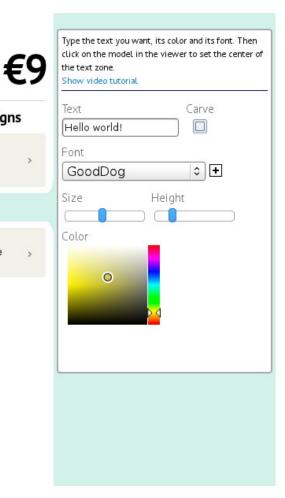
- Writes text on solid
- Follows curvature
- Either extruded or carved in the solid

- Choose font or use your own
- Choose color
- Adjust size and elevation



Text Tool







Shapes Tool

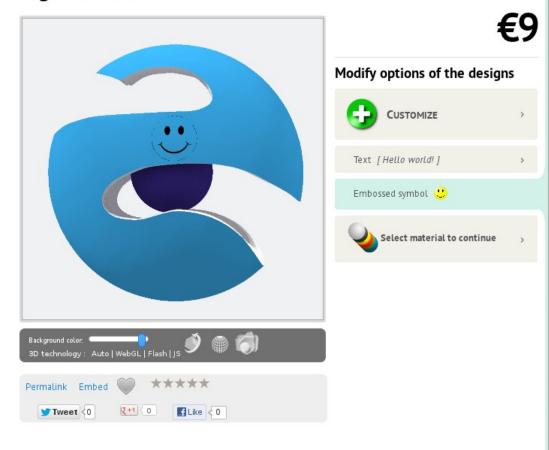
- Add or carve symbol from library
- Use your own logo or symbol (binarized)

- Choose color
- Adjust binarization contrast/detail
- Adjust size and elevation



Shapes Tool





Outlines of the selected image are detected using contrast and details (this is done automatically, but you can do it manually). This outline is then extruded, and will be carved into or rised onto the design. Of course, you may update the size and height of the You can re-position the symbol by clicking on the viewer on the left (rotate the design to adjust tilt, then single-click to determine the position). Carve 🗹 Invert Color Size Height Contrast: manual Details: auto

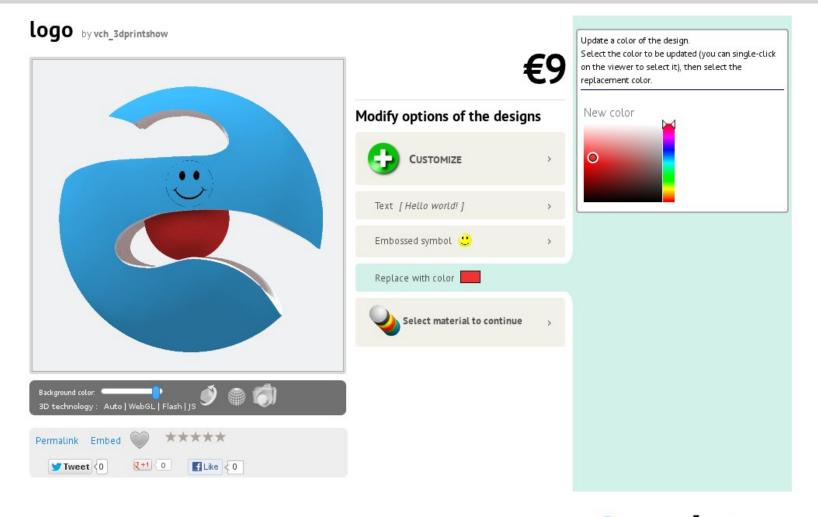


Color and Texture Tools

- Apply color or color gradient on model
- Replace a color with another one
- Apply texture on model
- Replace an existing texture
- Supports cropping the new texture



Color and Texture Tools



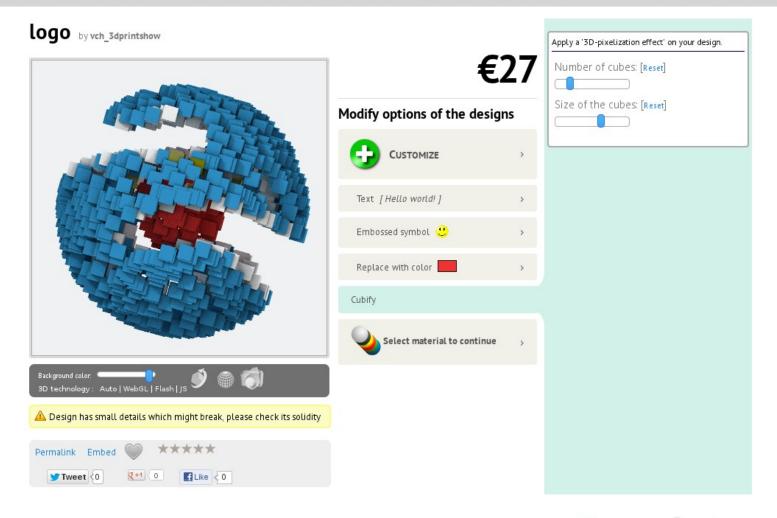


Filters and Effects

- Cubify: replace object surface with randomly placed cubes
- More to come later...



Filters and Effects





Template designs

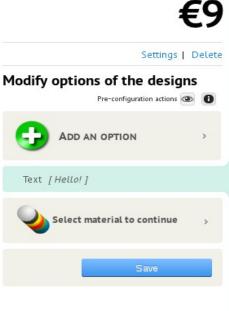
- Designers may prepare templates for other users
- Users focus on customizing the options chosen by the designer

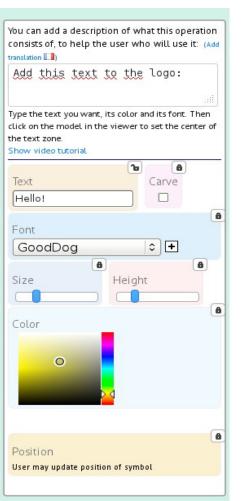


Designer view











User view

logo by vch_3dprintshow





Modify options of the designs

Text [Hello!]



Add this text to the logo:

Type the text you want, its color and its font. Then click on the model in the viewer to set the center of the text zone.

Show video tutorial

Text

Hello!



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Why scripting?

- Interactive customization only offers a limited set of tools
- Scripting allows more control on design, placement and constraints
- Scripting allows more flexible user interface
- Much faster and easier for us to extend

- Cons:
 - need some programming skills
 - need to learn API



OpenSCAD

- Open initiative to provide a programmatic way of creating solid 3D CAD objects
- CSG and extrusion
- Using its own scripting language



OpenSCAD

```
OpenSCAD - example001.scad*
File Edit Design View Help
module example001()
     function r_from_dia(d) = d / 2;
     module rotcy(rot, r, h) {
          rotate(90, rot)
               cylinder(r = r, h = h, center = true);
     difference() {
          sphere(r = r_from_dia(size));
          rotcy([0, 0, 0], cy r, cy h);
          rotcy([1, 0, 0], cy_r, cy_h);
          rotcy([0, 1, 0], cy r, cy h);
     size = 50:
     hole = 25:
     cy r = r from dia(hole);
     cy h = r from dia(size * 3);
example001();
```



CloudSCAD

- OpenSCAD online
- UI Parameters are specified via comments

- Restricted access
- No news since it was started in 2010



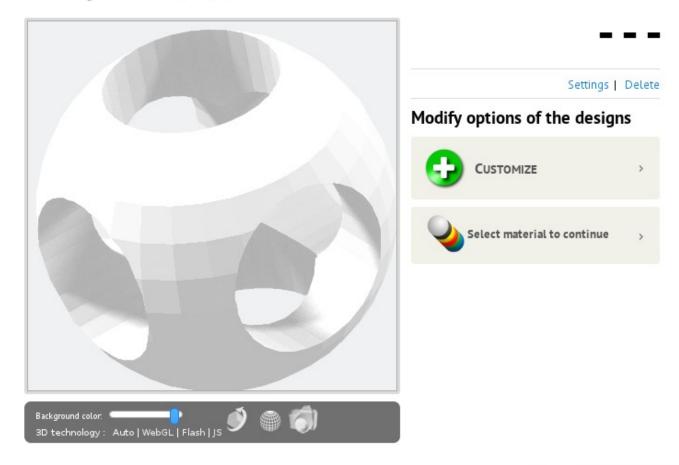
OpenSCAD on Sculpteo

- Plain OpenSCAD files are supported, just upload them
- Additional comments provide a mean to define interactive UI parameters (CloudSCAD syntax + our extensions)



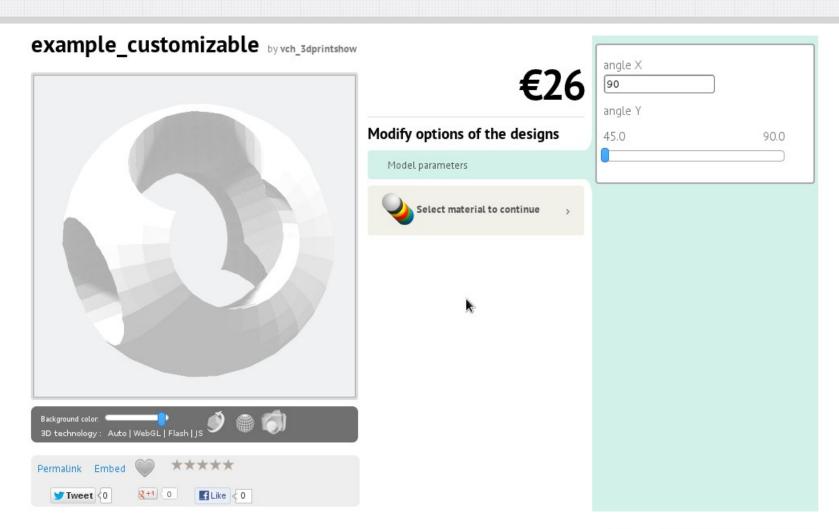
OpenSCAD on Sculpteo

example001 by vch_3dprintshow





OpenSCAD on Sculpteo





Beyond OpenSCAD

OpenSCAD is the right trend and does a great job!

Still, a few drawbacks for preparing online customizable designs:

- New dedicated language to learn
- CAD engine is based on CGAL, slow and not fully robust for online use, especially with generic mesh input
- No support for texturing
- → provided inspiration to build our own online scripting engine, mixed with inspiration from Web standards



Our scripting engine

- XML description of the design and customization parameters
- Javascript program to define how customization interacts with the model

- Uploading those files creates a customizable design directly
- Script may be re-edited online by designer, with interactive feedback



Our scripting engine

- No complex new language or programming skills needed, conceptually similar to web page design
- Javascript environment is well defined and robust
- Javascript language is well known and becoming just as powerful as any other scripting language
- XML description is human-readable while allowing future extensions and easy import/export
- Customizable design template may be prepared and modified offline



Example XML

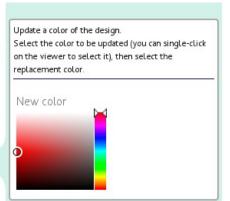
```
<?xml version="1.0" encoding="UTF-8"?>
<sculpteo>
  <design configurable="1">
    <name>Logo</name>
    <description>This is our company logo, choose the color of the ball.</description>
    <model src="logo.3ds"/>
    <operation type="replacecolor">
      <color rgb="#ff0000" locked="0"/>
      <material id="2" locked="1"/>
    </operation>
  </design>
</sculpteo>
```



Example XML









XML description file

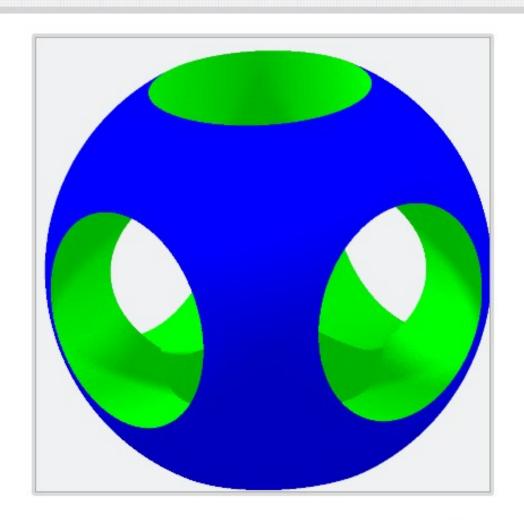
- Design information: name, description, units, front view orientation, etc...
- Customization modifiers: any of the interactive tools or a script modifier
- Supports inline, local, or remote import of external ressources (models, fonts, scripts)
- Supports updating a design you already own
- Supports uploading multiple designs at once



Example Script

```
var sphere = new Sphere();
var cylinder = new Cylinder(0.5, 2);
sphere.color(0,0,1);
cylinder.color(0,1,0);
sphere.difference(cylinder);
sphere.difference(cylinder.rotate(90,0,0));
sphere.difference(cylinder.rotate(0,0,90));
append(sphere);
```

Example Script





Javascript API

- Primitives (Cube, Sphere, etc...)
- Color and textures
- Text and fonts
- CSG (union, intersection, difference)

- Ul parameters may be bound to Javascript variables
- input/output mesh is the global Mesh object

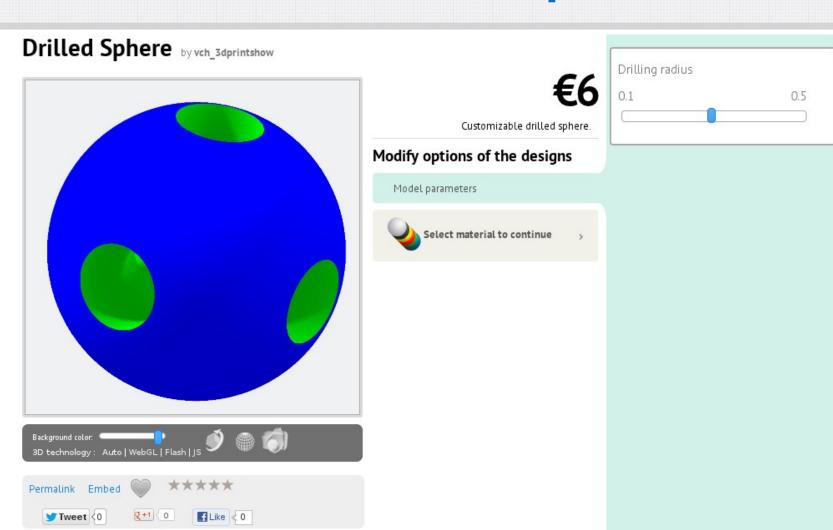


Full example

```
<?xml version="1.0" encoding="UTF-8"?>
<sculpteo>
  <design configurable="1">
    <name>Drilled Sphere
    <description>Customizable drilled sphere.</description>
    <operation type="script">
      <parameter type="slider" value="0.3" min="0.1" max="0.5">
        <description>Drilling radius</description>
        <br/><bind value="radius" />
      </parameter>
      <script locked="1">
/* <![CDATA[ */
var sphere = new Sphere();
var cylinder = new Cylinder(radius, 2);
sphere.color(0,0,1);
cylinder.color(0,1,0);
sphere.difference(cylinder);
sphere.difference(cylinder.rotate(90,0,0));
sphere.difference(cylinder.rotate(0,0,90));
append(sphere);
/* ]]> */
      </script>
    </operation>
  </design>
</sculpteo>
```



Full example





More examples

- Rough&Smooth cylinder (parametric function)
- Fractal tree (recursive function)
- Lucky coin (design&font parameter)
- Flakeball



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Conclusion

- Customization tools for various needs:
 - interactive mode for end-users
 - interactive template mode for designers
 - scripted mode for designers and programmers

- Works in our mobile Apps as well
- This is how we built our most recent 3DPCase service, meet us in our booth to discover it



Questions?

- This presentation and supporting files :
 - http://goo.gl/huXbk
- Full API documentation :
 - http://www.sculpteo.com/en/developer/webapi/create/
- Contact information :
 - Booth K9B
 - vivien@sculpteo.com

